
A First Ximera Xourse

Wim Obbels and Bart Snapp

January 5, 2026

Contents

I	The First Topic of This Course	3
1	A basic worksheet	3
1	A basic use case	3
2	A paradox	4
3	Basic exercises	4
2	And now for some exercises	7
3	Graphics, videos, and interactives	8
1	Including images	8
2	Videos	9
3	The graph command	9
4	Desmos, Desmos3D, and Geogebra	9

Part I

The First Topic of This Course

1 A basic worksheet

A simple Ximera activity.

I MADE A CHANGE

Here's another

Perhaps the most natural setting for Ximera content is that of a *worksheet*. This is some document that may contain discussion as well as questions that check understanding.

Ximera comes pre-equipped with many environments. If you are ever curious about the source code, you can visit this source at

<https://github.com/ximeraProject/ximeraFirstOverleafSteps>

or by appending `.tex` to the URL of this page online.

1 A basic use case

We use `\begin{definition}` for definitions and `\begin{question}` for questions. Since Ximera provides immediate feedback, we suggest following definitions like this one by a quick question. Here's an example:

Definition 1. The **absolute value** of a real number a , denoted by $|a|$, is

$$|a| = \begin{cases} a & \text{if } a \geq 0 \\ -a & \text{if } a < 0. \end{cases}$$

Now students can check their understanding:

Question 1 Evaluate the following:

- (a) $|2 - 5| = 3$
- (b) $|5 - 2| = 3$
- (c) $|5 - \sqrt{2}| = 5 - \sqrt{2}$
- (d) $|5 - \sqrt{2}| = 3.58578643763$

If $x > 3$ then:

- (a) $|x - 3| = \textcolor{blue}{x - 3}$
- (b) $|3 - x| = \textcolor{blue}{x - 3}$
- (c) $|\sin(x) - 3| = \textcolor{blue}{3 - \sin(x)}$

To see why there are two versions of the $|5 - \sqrt{2}|$ question, view the source code for this question by appending `.tex` to the end of the URL.

2 A paradox

Here's something fun

Paradox 1 ($0 = 1$). Let $x = y$ and write

$$x^2 = xy \tag{1}$$

$$x^2 - y^2 = xy - y^2 \tag{2}$$

$$(x - y)(x + y) = (x - y)y \tag{3}$$

$$(x + y) = y \tag{4}$$

$$2y = y \tag{5}$$

$$2 = 1. \tag{6}$$

Where is the mistake in the work above?

Between line 3 and line 4.

3 Basic exercises

After that, you might want to have some exercises. You will not find any inspiration in the above **definition of the absolute value**.

Exercise 2 Let x be the number of people out of 100 that LOVE Ximera.

Find the value of x .

$$x = \textcolor{blue}{100}$$

Maybe you want a problem with one or more parts,

Exercise 3 Ximera is so awesome because it feels like:

Multiple Choice:

- (a) Doing taxes
- (b) Writing a book by hand
- (c) A walk in the park with free ice cream ✓
- (d) Solving a puzzle blindfolded

Exercise 3.1 Why is Ximera the best thing since the chalkboard?

Select All Correct Answers:

- (a) It turns LaTeX into online materials ✓
- (b) It boosts student engagement ✓
- (c) It makes coffee and hugs you
- (d) It's open-source and free ✓

Finally we can include pictures using `includegraphics`. Here's an example of a question with a picture.

Question 4 Here is a picture of the Ximera Octolion:



What's their name?

Name = *Xarlie*

Hint: Their name begins with an "X."

A basic worksheet

Hint: *It ends with an “arlie.”*

Hint: *It’s almost Karlie!*

We include JPGs and PDFs in exactly the same way.

And now for some exercises

2 And now for some exercises

Let's practice

Exercise 5 Ximera is so awesome because it feels like (...doing taxes / ...writing a book by hand / ...a walk with free ice cream ✓/ ...solving a puzzle blindfolded)

Exercise 6 Out of 100 random people you show Ximera, exactly **100** will immediately *LOVE* it.

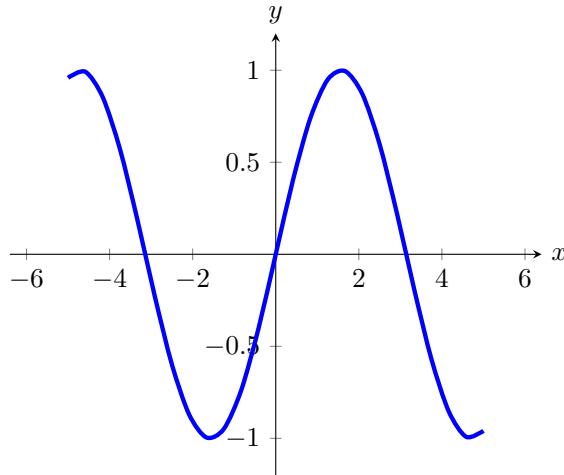
Hint: Don't underestimate the power of *LOVE* in people. Nor the power of Ximera.

3 Graphics, videos, and interactives

How to include graphics and other interactive content.

1 Including images

In the last section, we showed you how to include images using `includegraphics`. However, the preferred method to include graphics is with **TikZ**.



We can create the image above with the following code:

```
\begin{image}
\begin{tikzpicture}
\begin{axis}[
  xmin=-6.4,
  xmax=6.4,
  ymin=-1.2,
  ymax=1.2,
  axis lines=center,
  xlabel=$x$,
  ylabel=$y$,
  every axis y label/.style={at=(current axis.above origin), anchor=south},
  every axis x label/.style={at=(current axis.right of origin), anchor=west},
]
\addplot [ultra thick, blue, smooth] {sin(deg(x))};
\end{axis}
\end{tikzpicture}
\end{image}
```

```
\end{tikzpicture}
\end{image}
```

2 Videos

We can embed YouTube Videos with the `\youtube` command, for example, `\youtube{FvgF95i0_lw}` would embed the video into the page, like this:

YouTube link: https://www.youtube.com/watch?v=FvgF95i0_lw

3 The graph command

The easiest way to include an interactive graph is to use the `\graph` command. Unfortunately, the `\graph` command doesn't draw a graph in the PDF, rather, it states (in words) that a graph is produced.

Graph of x^2

There are a number of options for the `\graph` command, and you can find out more WHERE? Here are two examples. One with axis labels and a set window:

Graph of $y = x^3$

and another, piecewise function:

Graph of $\sin(x) \{x < 0\}, 2x \{x \geq 0\}$

4 Desmos, Desmos3D, and Geogebra

If you require further features from Desmos¹, you can sign up for an account and include your worksheets like this:

```
\begin{center}
\desmos{zwywds7med}{800}{600}
\end{center}
```

Desmos link: <https://www.desmos.com/calculator/zwywds7med>

Desmos3D² and GeoGebra³ work in similar ways, with:

¹See Desmos at <https://www.desmos.com/>

²See Desmos3D at <https://www.desmos3d.com>

³See GeoGebra at <https://www.geogebra.org/>

Graphics, videos, and interactives

Desmos3D link: <https://www.desmos.com/3d/bb4exrhr13>

generated by

```
\begin{center}
\desmosThreeD{bb4exrhr13}{800}{600}
\end{center}
```

and

GeoGebra link: <https://www.geogebra.org/m/XC3FXUdJ>

generated by:

```
\begin{center}
\geogebra{XC3FXUdJ}{800}{600}
\end{center}
```

And remember the definition of the absolute value.